hermit

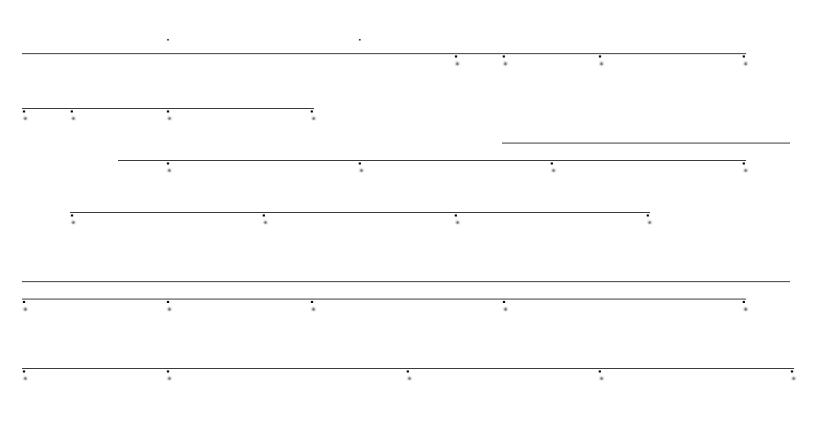
for cristián roberto alvear montecino

ryoko akama 2015

cold and nearly moonless			
play five notes with each minute independently			
choose from:			
	randomly		
coherently			
<b>ab</b> strus <b>e</b> ly			
			only once six notes
			only once four notes
stay alone			
nearly silence between each note			
		but	last note is middle F

Its too loud and colorful	
a sine tone (middle F) continues throughout this section, fading in while the final ke	ey in the last section is still heard
repeat middle F to create beating frequencies against the tone move your finger slightly in either direction to operate	te different beating patterns
	let each decay settle to none at least five seconds of silence between each sound

## silence again



repeat once or two times

short, soft and something very silent

long and almost inaudible

'what I miss most is somewhere between quiet and solitude what I miss most is stillness'

# use more than ears than eyes

1st minute	repeat how you played five notes in first minute of [cold and nearly moonless]
2nd minute	perform the same five tones in the same order but one note must be missing
3rd minute	perform the same five tones in the same order but two notes must be missing
4th minute	
	perform the same five tones in the same order but three notes must be missing
Eth minute	performs the same five topics in the same and an but four notes must be missing
5th minute	perform the same five tones in the same order but four notes must be missing
	: no predetermination required

# solitude exceeds perception

		8	another continuous tone for thirty	one continuous tone for forty to eighty seconds one for thirty to seventy seconds (the two tones never meet each other)		
]guitar[	:					
:	:	÷	····	:		
·						
only once			descendi solitude.	ng distance. isolation.		

no need to define	e the self	
play your favourita nit	oh at vour favo	urita register at the same intervals
play your lavourne pit	cii at your iavo	urite register at the same intervals
sound.		
decay.		
silence.	sound.	
	decay.	
	silence.	
		sound.
		decay.
		silence.

lost identity
a sine tone (your favourite pitch) continues throughout this section, fading in while the final key in the last section is still heard
repeat your favourite pitch to create beating frequencies against the tone move your finger slightly in either direction to create different beating patterns
let each decay settle to none

### intimidating silence

'that silence intimidates puzzles me silence is to me normal comfortable'

make small (micro) sounds

non-pitched occasional incidents a few times

pitch between one to three notes at the same time not too short, not too long

a few times times a few times

irrelevant. free.

continuous

1 1/2 of 1 1/4 of 1

1/8 of 1

1/16 of 1

### with no audience

					'no	one to perform fo just there
play the sine tone from	om [Its too loud and co om [lost identity] for on the tone to the others to erride each other	ne and half minute	es at any time	any time		
]guitar[	:					
:	:	:	:	:		:

only once or never

mp to p to ppp to pppp to ppppp to pppppp to ppppppp to end